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October 27, 2003

Date

OPUNT TRANS	SALTTAL C		Application No.	09/540,166			
			Filing Date	March 31, 2000			
(to be used for all correspondence after initial filing)			First Named Inventor	Scott A. Rosenberg			
			Art Unit	2673			
			Examiner Name	Vincent E. Kovalick			
Total Number of F	ages in This Submissi	on 20	Attorney Docket Number	42390P6729			
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		OKOLOFF, TAYLOR & ZAFMAN LLP					
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sufficient postage as fi	I hereby certify that this correspondence is being deposited with the United States Postal Service on the date shown below with sufficient postage as first class mail in an envelope addressed to: Mail Stop Appeal Brief-Patents, Commissioner for Patents, P.O. Box 1450, Alexandria, VA 22313-1450.						
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FEE TRANSMITTAL for FY 2003

Effective 01/01/2003. Patent fees are subject to annual revision.

Applicant claims small entity status. See 37 CFR 1.27.

TOTAL AMOUNT OF PAYMENT (\$)

330.00

Complete if Known				
Application Number	09/540,166			
Filing Date	March 31, 2000			
First Named Inventor	Scott A. Rosenberg			
Examiner Name	Vincent E. Kovalick			
Group/Art Unit	2673			
Attorney Docket No.	42390P6729 RECEIVE			

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Name (Print/Type) William W. Schaal					Registration No. (Attorney/Agent) 39,018 Telephone (714) 55			7-3800						

Based on PTO/SB/17 (08-03) as modified by Blakely, Solokoff, Taylor & Zafman (wir) 08/11/2003. SEND TO: Commissioner for Patenta, P.O. Box 1450, Alexandria, VA 22313-1450

Signature



Our Docket No.: 42P6729

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re Application of:

Rosenberg, et. al.

Application No.: 09/540,166

Filed: March 21, 2000

For: System and Method For Refreshing

Imaging Devices or Displays on a

Page-Level Basis

Examiner: Vincent E. Kovalick

Art Group: 2673

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Technology Center 2600

APPEAL BRIEF

Assistant Commissioner for Patents Washington, DC 20231-9999

Dear Sir:

The appellants submit, in triplicate, the following Appeal Brief pursuant to 37 C.F.R. § 1.192 for consideration by the Board of Patent Appeals and Interferences. The appellants also submit herewith our check number 14579 in the amount of \$330.00 to cover the cost of filing the opening brief as required by 37 C.F.R. §1.17(f). Please charge any additional fees or credit any overpayment to our deposit Account No. 02-2666.

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Appeal Brief Application No.: 09/540,166

I. REAL PARTY IN INTEREST

The real party in interest is the assignee, Intel Corporation.

II. RELATED APPEALS AND INTERFERENCES

There are no related appeals or interferences known to the appellants, the appellants' legal representative, or assignee which will directly affect or be directly affected by or have a bearing on the Board's decision in the pending appeal.

III. STATUS OF CLAIMS

Claims 3-7, 10-15 and 18-24 of the above-identified application (hereinafter referred to as the "Application") are pending and remain rejected. The appellants hereby appeal the rejection of claims 3-7, 10-15 and 18-24.

IV. STATUS OF AMENDMENTS

The appellants filed an amendment on July 28, 2003 in response to a Final Office Action issued by the Examiner on May 27, 2003. In the amendment, the appellants traversed the rejection under 35 U.S.C. §103(a) set forth in the Final Office Action. In particular, the appellants traversed the rejection of independent claims 3 and 10 under 35 U.S.C. §103(a), alleging that U.S. Patent No. 6,002,411 (hereinafter referred to as "Dye '411") in view of U.S. Patent No. 6,173,381 (hereinafter referred to as "Dye '381") rendered the claimed invention unpatentable.

More specifically, the appellants argued that a *prima facie* case of obviousness had not been met because neither Dye '411 nor Dye '381, either alone or in combination, describes or even suggests a display controller, operation or sub-program that sends only marked memory pages of the image frame to the display. A "marked memory page" corresponds to a region of an image frame that has been updated (modified).¹

The appellants further argued that Dye '411 merely involves a technique to reduce the amount of data transferred between locations in system memory.² This is accomplished by a Display Refresh List, which comprises display address pointers corresponding to objects on the video display screen.³ Through use of the Display Refresh List, movement of the object on the video display screen does not require movement of pixel data in the system memory.⁴ Such teachings, however, do not describe or even suggest the sending of only marked memory pages of the image frame from the display controller to the display to refresh the display.

An Advisory Action was mailed on August 11, 2003, which incorrectly dismissed the argument presented and maintained the rejection set forth in the Final Office Action.

See original claims 2, 9, 16 of the specification.

See column 11, lines 56-58 of the '411 Patent.

See column 10, lines 35-42 of the '411 Patent.

See column 10, lines 35-42 of the '411 Patent.

The appellants filed a Notice of Appeal from the Advisory Action issued by the examiner on August 27, 2003.

V. SUMMARY OF INVENTION

One embodiment of the invention discloses a system and method for refreshing imaging devices or displays on a page-level basis.⁵ A system 100 comprises a processor (110 and/or 115), a display controller (120) and a memory (130).⁶ Herein, the memory (130) is configured to store images of an image frame, namely representations of images or visual information.⁷ The memory (130) is divided into memory pages.⁸

The drawing of images for an image frame, however, is performed by the processor (110 and/or 115). The processor (110 and/or 115) marks memory pages corresponding to regions of the image frame that have been updated. Such marking is accomplished while performing the drawing operations. ¹⁰

As shown in Figures 1A and 1B, the display controller (120) is in communication with the memory (130) to access an image frame.¹¹ The display controller (120) periodically reads the image frames stored in memory (130) and sends these image frames to an imaging device or display (135) for presentation.¹² In order to improve the efficiency of updating or refreshing the display or imaging device, the display controller (120) employs a process where *only* modified pages are sent to the imaging device for representation.¹³

VI. ISSUE

The issue is whether the claimed invention is patentable and non-obvious over Dye '411 in combination with 'Dye '381 and any other cited secondary references.

See specification, page 3, lines 2-3.

See specification, page 3, lines 6-8.

⁷ See specification, page 3, lines 15-16.

See specification, page 3, line 17.

See specification, original claim 2.

See specification, original claims 2 & 9.

See specification, Figures 1A & 1B.

See specification, page 3, lines 18-20; Figures 1A & 1B.

See specification, page 5, lines 18-20; page 6, lines 1-4.

VII. GROUPING OF CLAIMS

The appellants contend that the claims of the invention do not stand or fall together.

In particular, the following groups of claims are separately patentable:

Group 1: Claims 3, 5, 10, 12, 15 and 21-24 stand together.

Group 2: Claims 4, 11, 18 stand together.

Group 3: Claims 6, 13 and 19 stand together.

VIII. ARGUMENTS

In the Final Office Action, claims 3, 5, 10, 12, 15 and 21-22 have been rejected under 35 U.S.C. §103(a) as being unpatentable over U.S. Patent No. 6,002,411 ("Dye '411") in view of U.S. Patent No. 6,173,381 ("Dye '381"). Claims 4, 11, 18, 23 and 24 have been rejected under 35 U.S.C. §103(a) as being unpatentable over the Dye '411, Dye '381 and U.S. Patent No. 5,574,836 (Broemmelsiek). Claims 6, 13 and 19 have been rejected under 35 U.S.C. §103(a) as being unpatentable over the Dye '411, Dye '381 and U.S. Patent No. 5,733,246 (Forkey). Claims 7, 14 and 20 have been rejected under 35 U.S.C. §103(a) as being unpatentable over the Dye '411, Dye '381 and U.S. Patent No. 5,748,178 (Drewry). The appellants respectfully traverse the rejection.

As the Examiner is aware, in order to support the conclusion that the claimed invention is rendered obvious, the Federal Circuit has held that the teaching or suggestion to make the claimed combination and the reasonable expectation of success must both be found in the prior art, and not based on Applicant's disclosure. Likewise, the Board has held that the claimed invention is directed to obvious subject matter if either the references expressly or implicitly suggest the claimed invention, or a convincing line of reasoning is presented by the Examiner as to why an artisan would have found the claimed invention to have been obvious in light of the teachings of the cited references.

A. ARGUMENTS FOR ALLOWANCE OF CLAIMS 3, 5, 10, 12, 15 AND 21-24

Claims 3, 5, 10, 12, 15 and 21-22 are rejected under 35 U.S.C. §103(a) as being unpatentable over Dye '411 in view of Dye '381. The appellants respectfully disagree with the rejection because a *prima facie* case of obviousness has not been met. Neither Dye '411 nor Dye '381, either alone, or in combination, describes or even suggests a display controller, operation or subprogram that sends *only marked memory pages of the image*

¹⁴ See In re Vaeck, 947 F.2d. 488, 20 U.S.P.Q. 2d 1438, 1442 (Fed. Cir. 1991).

¹⁵ See Ex parte Clapp, 227 U.S.P.Q. 972, 973. (Bd. Pat. App. & Inter. 1985).

frame to the display.¹⁶ In particular, the appellants respectfully submit that the window assembler does not function as the display controller sending only marked memory pages of the image frame as set forth in the pending claims 3, 10 and 15. Since Dye '411 and Dye '381 substantially share the same disclosure, support for our arguments shall be based on the disclosure within Dye '411.

As set forth in Dye '411, the window assembler includes logic that assembles video refresh data on a per window basis using the pointer-based Display Refresh List. The Display Refresh List enables manipulation of a display address pointer associated with an object without requiring movement of the pixel data of the object in system memory 110. The Display Refresh List is stored in system memory and includes pointers which reference video data for display. The window assembler dynamically adjusts the Display Refresh List according to movement of data objects which appear on the video display screen. Thus, when an object or window is moved to a new position on the video screen, the display comprising the object does not transfer to another location in system memory. Rather, only the display pointer address has changed the Refresh List. This provides the effect of moving data from a source address to a destination address, i.e., perform a bit block transfer (bit blit) without ever having to move data to a new location of system memory. In summary, the window assembler of Dye '411 is configured to alter display pointers in the Display Refresh List to account for changes in data object location.

Therefore, neither Dye '411 nor Dye '381 rendered the claimed invention obvious because, *inter alia*, the examiner has ignored the claimed limitation that the display controller, operation or subprogram that sends *only the marked memory pages of the image frame to a display to refresh the display*.²¹ Therefore, the §103 rejection should be

¹⁶ Emphasis added.

¹⁷ See Column 17, lines 7-14 of Dye '411.

¹⁸ See Column 17, lines 13-14 of Dye '411.

See Column 17, lines 37-40 of Dye '411.

See Column 17, lines 40-48 of Dye '411.

²¹ See *In re Fine*, 873 F.2d 1071, 5 U.S.P.Q.2d 1596 (Fed. Cir. 1988).

withdrawn against claims 3, 5, 10, 12, 15 and 21-24.

B. ARGUMENTS FOR ALLOWANCE OF CLAIMS 4, 11, 18

Claims 4, 11 and 18 are rejected under 35 U.S.C. §103(a) as being unpatentable over Dye '411 in view of Dye '381 and <u>Broemmelsiek</u>. It is alleged that <u>Broemmelsiek</u> teaches an interactive display apparatus and further teaches this apparatus having image frames divided into tiles representing two-dimensional images of the image frame. Each of the tiles is stored in one separate memory page as allegedly set forth in Column 4, lines 32-47 of <u>Broemmelsiek</u>. The appellants respectfully disagree and believe that a *prima facie* case of obviousness has not been met.

Broemmelsiek states that the graphics engine renders complete encrypted objects into tiles.²² Thus, allocated tiles are associated with an object image representing not only the content of the display, but also pixel data, which may be displayed at some time in the future.²³ Data from the view position sensing apparatus is used to select and appropriately order the tiles for display relative to the current viewing position.²⁴ Nowhere in this section does it describe that each of the tiles is stored in one separate memory page.

In fact, on column 11, lines 50-64 of <u>Broemmelsiek</u>, the tiles are described as being stored in object buffer (116), which is a pool of allocable, individually addressable groupings of memory referred to as tiles in which any tile or portion of a tile may be displayed at any location of the display. These tiles are stored in the object buffer which is a 4KB x 4KB matrix, being 16 times larger than a single one-to-one kilobyte frame buffer.²⁵ There is no indication that the tiles are stored in separate memory pages as set forth in these claims. Therefore, the appellants have not been provided any teachings or suggestions of tiles being stored in a separate memory page as set forth in these claims.

See Column 4, lines 32-47 of Broemmelsiek.

See Column 4, lines 38-41 of Broemmelsiek.

See Column 4, lines 41-44 of Broemmelsiek.

²⁵ See Column 12, lines 20-22 of Broemmelsiek.

Therefore, this outstanding §103 rejection should be withdrawn.

C. ARGUMENTS FOR ALLOWANCE OF CLAIMS 6, 13 AND 19

Claims 6, 13 and 19 are rejected under 35 U.S.C. §103(a) as being unpatentable over Dye '411 in view of Dye '381 and Forkey. The Final Office Action states that both Dye '411 and Dye '381 do not teach a system in which the image frame is represented by a configuration where color components of a pixel are deposited in contiguous memory locations. Rather, it is alleged that Forkey teaches a viewing instrument that can obtain color images of dimly illuminated objects and further teaches that the system allows for an image frame represented by configuration where color components of a pixel are deposited in contiguous memory locations. The appellants respectfully disagree.

Instead, Forkey describes a frame grabber circuit that produces output of information concerning the color components of a frame and an address generator that generates each color component, and an address for a frame memory in a frame memory. The frame memory circuit contains six sets of memory locations that correspond to each of the six (6) filter positions of the filter wheel. According to these architecture, the color components of each pixel are not deposited in contiguous memory locations because the RGB pixel data will be stored in different sets of memory locations corresponding to the filter positions. More specifically, the color components of the pixels are allocated in separate non-contiguous memory locations that correspond to the filter positions of the filter wheel. This contradicts the limitation of the color components of a pixel being deposited in contiguous memory locations.

²⁶ See Column 6, lines 63-67 and Column 7, lines 1-8 of Forkey.

D. Conclusion

The appellants respectfully request that the Board enter a decision overturning the Examiner's contention and allowing all pending claims.

Respectfully submitted,

BLAKELY, SOKOLOFF, TAYLOR & ZAFMAN LLP

Dated: October 30, 2003

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Reg. No. 39,018

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IX. APPENDIX

The claims of the present application which are involved in this appeal are as follows:

- 1 1. (Cancelled)
- 1 2. (Cancelled)

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3. (Previously Presented) A system to refresh a display, the system comprising:
a memory to store images of an image frame in a plurality of memory pages;
a processor to perform drawing operations to generate the images for the image frame, the

4 processor marking memory pages corresponding to regions of the image frame that have been

5 updated while performing the drawing operations; and

a display controller in communication with the memory to access the image frame and to send only the marked memory pages of the image frame to the display to refresh the display.

- 4. (Previously Presented) The system of claim 3, wherein the image frame is divided into tiles representing two-dimensional regions of the image frame, each of the tiles is stored in one separate memory page.
 - 5. (Previously Presented) The system of claim 3, wherein each of the memory pages has a size of four Kilobytes.
- 6. (Previously Presented) The system of claim 3, wherein the image frame is represented by a configuration where color components of a pixel are deposited in contiguous memory locations.
 - 7. (Previously Presented) The system of claim 3, wherein the image frame is represented by a configuration where color components of a pixel are separated and deposited in multiple color planes.

1	8.	(Cancelled)
1	9.	(Cancelled)
1	10.	(Previously Presented) A method to refresh a display, comprising:
2	storin	g at least one image frame such that content of the image frame is stored in a
3	plurality of m	emory pages in a memory;
4	marki	ng memory pages corresponding to regions of the image frame that have been
5	updated while	e performing drawing operations; and
6	sendir	ng only the marked memory pages of the image frame to the display to refresh the
7	display.	
1	11.	(Previously Presented) The method of claim 10 further comprising:
2	dividi	ng the image frame into tiles representing two-dimensional regions of the image
3	frame; and	
4	storin	g each of the tiles in one separate memory page.
1	12.	(Previously Presented) The method of claim 10 further comprises using memory
2	pages of four	Kilobytes in size.
1	13.	(Previously Presented) The method of claim 10 further comprises organizing the
2	image frame	using a configuration where color components of a pixel are deposited in
3	contiguous m	emory locations.
1	14.	(Previously Presented) The method of claim 10, further comprises organizing the
2	image frame	using a configuration where color components of a pixel are separated and
3	deposited in 1	multiple color planes.
1	15.	(Previously Presented) A program embodied on a system-readable medium to

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refresh a display, comprising:

3	a first sub-program to control storing at least one image frame in a memory such that								
4	content of the image frame is stored in a plurality of memory pages in the memory;								
5	a second sub-program to mark memory pages corresponding to regions of the image								
6	frame that have been updated while performing drawing operations; and								
7	at least one sub-program to access the image frame and to send only the marked memory								
8	pages of the image frame one memory page at a time to the display to refresh the display.								
1	16. (Cancelled)								
1	17. (Cancelled)								
1	18. (Original) The program of claim 15 further comprising:								
2	a third sub-program to divide the image frame into tiles representing regions of the image								
3	frame and to store each tile in a separate memory page.								
1	19. (Original) The program of claim 15 further comprising:								
2	a third sub-program to organize the image frame using a configuration where color								
3	components of a pixel are deposited in contiguous memory locations.								
1	20. (Original) The program of claim 15 further comprising:								
2	a third sub-program to organize the image frame using a configuration where color								
3	components of a pixel are separated and deposited in multiple color planes.								
1	21. (Original) The system of claim 3, wherein the display controller sends the image								
2	frame one memory page at a time to the display to refresh the display.								
1	22. (Original) The method of claim 10, wherein the sending of the marked memory								
2	pages of the image frame to the display to refresh the display further comprises sending the								
3	marked memory pages one memory page at a time.								
1	23. (Previously Presented) The system of claim 3, wherein the image frame is divided								
2	into tiles each representing a two-dimensional region of the image frame								

-15-

042390.P6729 App. No. 09/540,166 WWS/crr Filed: 3/31/00

- 1 24. (Previously Presented) The program of claim 15 further comprising:
- a third sub-program to divide the image frame into tiles representing regions of the
- 3 image frame.